

## a. Character Map Example

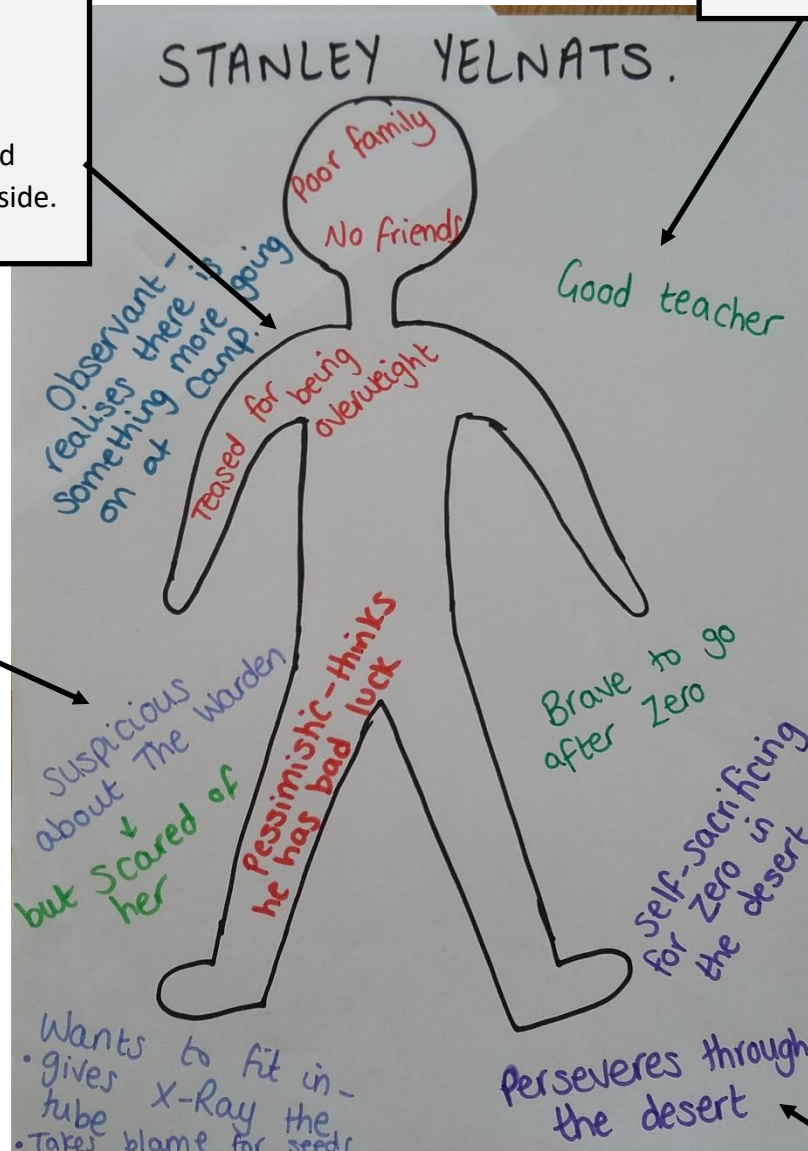
You can add things we know inside the body and things we infer outside.

OR

First impressions inside and what we find out later outside.

Different colours can be used at different parts of the story to show changes.

Include how the character might feel or react to different situations.

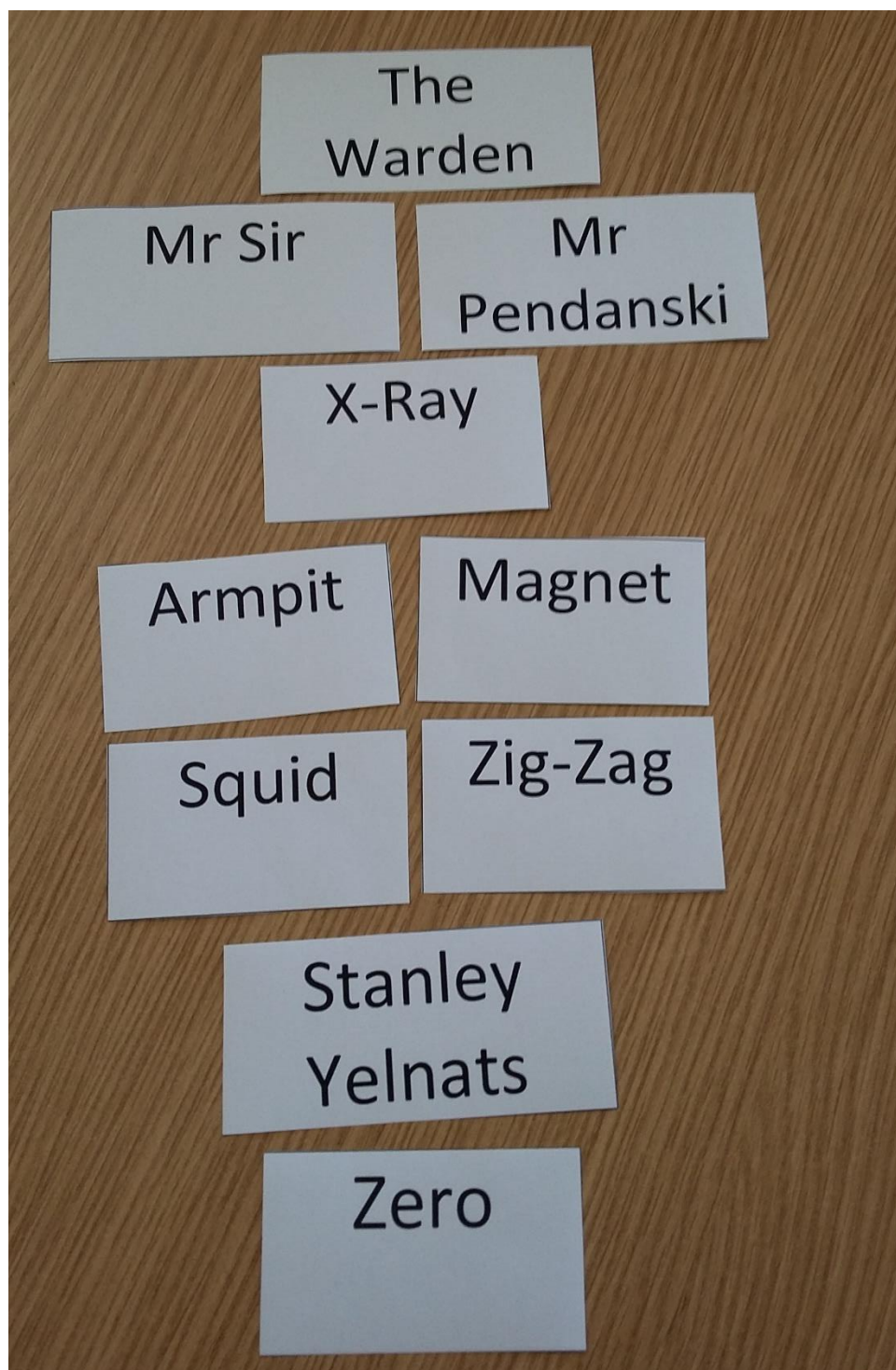


Pupils should include examples from the story, perhaps using quotes.

You can include resilient moves the character makes. *Resilience Framework (Children & Young People) Oct 2012- adapted from Hart & Blincow 2007*  
[www.boingboing.org.uk](http://www.boingboing.org.uk)

## b. Hierarchy Example

This example shows the power in Camp Green Lake– characters can be on the same level as others, or individual. Please note this is only an example and your pupils may have different ideas.



### c. Relationship Web Example



d. Family Tree Example

